



1st Online Jurassic Blitz Chess Arena

Wed 25th March 2020

to be held ONLINE at lichess.org

Rate of play

7 min + 3 sec increment per player for all moves*

Playing Period

6.45pm – 9.15pm

Free to register and enter

1st Prize:

an immortal place in the
Seaton Chess Club Hall of Fame!

to enter contact

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ENTERING

- To sign up for a Lichess account, you need to be 16 or over. If you're under 16, you can only use Lichess with kid mode permanently enabled or with parental/guardian supervision and consent.
- Registration with Lichess before the event at lichess.org is **essential** but free.
- Players must abide by the lichess.org Fair Play and Community Guidelines: lichess.org/terms-of-service
- **You must register your intention to play with the organiser.** The tournament link and password will then be sent to you.
- You will then need to join the tournament on the day – please try and leave plenty of time to do so before the start time if you are new to Lichess.

TOURNAMENT RULES

Please read carefully as these vary from the normal over the board arrangements.

- Games will not be rated so won't affect your lichess rating.
- All players will start in the tournament lobby and will be automatically paired based on their rating.
- When an individual game is completed, you must return to the lobby to be repaired – this will generally be to another player close to your current ranking. This means that you may play the same player more than once and others not at all, depending on the relative rankings.
- A win has a base score of 2 points, a draw 1 point, and a loss 0 points.
- If you win two games consecutively you will start a **double point streak**, represented by a "flame" icon. Subsequent games will continue to be worth double points until you fail to win. That is, a win is 4 points, a draw 2 points, and a loss 0 points.
- *When a player clicks the **Berserk** button at the beginning of the game, they lose **half** of their clock time and their increment is cancelled, but the win is worth **one extra** tournament point as long as at least 7 moves are played in the game.
- There is a countdown for your first move. Failing to make a move within this time will forfeit the game to your opponent.
- Drawing the game within the first 10 moves will earn neither player any points.
- You can pause and resume your participation at any time, but of course, you won't be able to accumulate further points during this period.
- The **winner** is the person with the most points at the end of the playing period.